ONAP

Architecture Overview
1. Introduction

The ONAP project was formed in March, 2017 in response to a rising need for a common platform for telecommunication, cable, and cloud operators—and their solution providers—to deliver differentiated network services on demand, profitably and competitively, while leveraging existing investments.

Prior to ONAP, operators of large networks have been challenged to keep up with the scale and cost of manual changes required to implement new service offerings, from installing new data center equipment to, in some cases, upgrading on-premises customer equipment. Many are seeking to exploit SDN and NFV to improve service velocity, simplify equipment interoperability and integration, and reduce overall CapEx and OpEx costs. In addition, the current, highly fragmented management landscape makes it difficult to monitor and guarantee service-level agreements (SLAs).

ONAP is addressing these problems by developing global and massive scale (multi-site and multi-VIM) orchestration capabilities for both physical and virtual network elements. It facilitates service agility by providing a common set of Northbound REST APIs that are open and interoperable, and by supporting YANG and TOSCA data models. ONAP’s modular and layered nature improves interoperability and simplifies integration, allowing it to support multiple VNF environments by integrating with multiple VIMs, VNFMs, SDN Controllers, and even legacy equipment. This approach allows network and cloud operators to optimize their physical and virtual infrastructure for cost and performance; at the same time, ONAP’s use of standard models reduces integration and deployment costs of heterogeneous equipment, while minimizing management fragmentation.

The ONAP platform allows end user organizations and their network/cloud providers to collaboratively instantiate network elements and services in a dynamic, closed-loop process, with real-time response to actionable events. In order to design, engineer, plan, bill and assure these dynamic services, there are three major requirements:

- A robust design framework that allows specification of the service in all aspects – modeling the resources and relationships that make up the service, specifying the policy rules that guide the service behavior, specifying the applications, analytics and closed-loop events needed for the elastic management of the service
- An orchestration and control framework (Service Orchestrator and Controllers) that is recipe/policy-driven to provide automated instantiation of the service when needed and managing service demands in an elastic manner
• An analytic framework that closely monitors the service behavior during the service lifecycle based on the specified design, analytics and policies to enable response as required from the control framework, to deal with situations ranging from those that require healing to those that require scaling of the resources to elastically adjust to demand variations.

To achieve this, ONAP decouples the details of specific services and technologies from the common information models, core orchestration platform and generic management engines (for discovery, provisioning, assurance etc). Furthermore, it marries the speed and style of a DevOps/NetOps approach with the formal models and processes operators require to introduce new services and technologies. This is in stark contrast to traditional OSS/Management software platform architectures, which hardcoded service and technologies and required lengthy software development and integration cycles to incorporate changes.

The ONAP Platform enables product/service independent capabilities for design, creation and lifecycle management, in accordance with the following foundational principles:

• Ability to dynamically introduce full service lifecycle orchestration (design, provisioning and operation) and service API for new services & technologies without the need for new platform software releases or without affecting operations for the existing services
• Carrier-grade scalability including horizontal scaling (linear scale-out) and distribution to support large number of services and large networks
• Metadata-driven and policy-driven architecture to ensure flexible ways in which capabilities are used and delivered
• The architecture shall enable sourcing best-in-class components
• Common capabilities are ‘developed’ once and ‘used’ many times
• Core capabilities shall support many diverse services
• The architecture shall support elastic scaling as needs grow or shrink

Figure 1: ONAP Platform
2. ONAP Architecture

Figure 2 provides a high-level view of the ONAP architecture and microservices-based platform components.

The platform provides the common functions (e.g., data collection, control loops, meta-data recipe creation, policy/recipe distribution, etc.) necessary to construct specific behaviors. To create a service or operational capability, it is necessary to develop service/operations-specific collection, analytics, and policies (including recipes for corrective/remedial action) using the ONAP Design Framework Portal.

Figure 2: ONAP Platform components (Amsterdam Release)
3. Portal

ONAP delivers a single, consistent user experience to both design-time and run-time environments, based on the user’s role; role changes to be configured within the single ecosystem.

This user experience is managed by the ONAP Portal, which provides access to design, analytics and operational control/administration functions via a shared, role-based menu or dashboard. The portal architecture provides web-based capabilities such as application onboarding and management, centralized access management, and dashboards, as well as hosted application widgets.

The portal provides an SDK to enable multiple development teams to adhere to consistent UI development requirements by taking advantage of built-in capabilities (Services/ API/ UI controls), tools and technologies. ONAP also provides a Command Line Interface (CLI) for operators who require it (e.g., to integrate with their scripting environment). ONAP SDKs enable operations/security, third parties (e.g., vendors and consultants), and other experts to continually define/refine new collection, analytics, and policies (including recipes for corrective/remedial action) using the ONAP Design Framework Portal.

4. Design time Framework

The design time framework is a comprehensive development environment with tools, techniques, and repositories for defining describ ing resources, services, and products.

The design time framework facilitates reuse of models, further improving efficiency as more and more models become available. Resources, services and products can all be modeled using a common set of specifications and policies (e.g., rule sets) for controlling behavior and process execution. Process specifications automatically sequence instantiation, delivery and lifecycle management for resources, services, products and the ONAP platform components themselves. Certain process specifications (i.e., ‘recipes’) and policies are geographically distributed to optimize performance and maximize autonomous behavior in federated cloud environments.
Service Design and Creation (SDC) provides tools, techniques, and repositories to define/simulate/certify system assets as well as their associated processes and policies. Each asset is categorized into one of four asset groups: Resource, Services, Products, or Offers.

The SDC environment supports diverse users via common services and utilities. Using the design studio, product and service designers onboard/extend/retire resources, services and products. Operations, Engineers, Customer Experience Managers, and Security Experts create workflows, policies and methods to implement Closed Loop Automation and manage elastic scalability.

To support and encourage a healthy VNF ecosystem, ONAP provides a set of VNF packaging and validation tools in the VNF Supplier API and Software Development Kit (VNF SDK) component. Vendors can integrate these tools in their CI/CD environments to package VNFs and upload them to the validation engine. Once tested, the VNFs can be onboarded through SDC. In the future, ONAP plans to develop a VNF logo program to indicate to users which VNFs have gone through formal ONAP validation testing.

The Policy Creation component deals with polices; these are conditions, requirements, constraints, attributes, or needs that must be provided, maintained, and/or enforced. At a lower level, Policy involves machine-readable rules enabling actions to be taken based on triggers or requests. Policies often consider specific conditions in effect (both in terms of triggering specific policies when conditions are met, and in selecting specific outcomes of the evaluated policies appropriate to the conditions). Policy allows rapid updates through easily updating rules, thus updating technical behaviors of components in which those policies are used, without requiring rewrites of their software code. Policy permits simpler management / control of complex mechanisms via abstraction.

The Closed Loop Automation Management Platform (CLAMP) provides a platform for designing and managing control loops. CLAMP is used to design a closed loop, configure it with specific parameters for a particular network service, then deploy and decommission it. Once deployed, a user can also update the loop with new parameters during runtime, as well as suspend and restart it.

5. Runtime Framework

The runtime execution framework executes the rules and policies distributed by the design and creation environment.

This allows us to distribute policy enforcement and templates among various ONAP modules such as the Service Orchestrator (SO), Controllers, Data Collection, Analytics and Events (DCAE), Active and Available Inventory (A&AI), and a Security Framework. These components use common services that support logging, access control, and data management.
Orchestration
The Service Orchestrator (SO) component executes the specified processes and automates sequences of activities, tasks, rules and policies needed for on-demand creation, modification or removal of network, application or infrastructure services and resources. The SO provides orchestration at a very high level, with an end to end view of the infrastructure, network, and applications.

Controllers
Controllers are applications which are coupled with cloud and network services and execute the configuration, real-time policies, and control the state of distributed components and services. Rather than using a single monolithic control layer, operators may choose to use multiple distinct Controller types that manage resources in the execution environment corresponding to their assigned controlled domain such as cloud computing resources (network configuration (SDN-C) and application (App-C). Also, the Virtual Function Controller (VF-C) provides an ETSI NFV compliant NFV-O function, and is responsible for lifecycle management of virtual services and the associated physical COTS server infrastructure. VF-C provides a generic VNFM capability but also integrates with external VNFMS and VIMs as part of a NFV MANO stack.

Inventory
Active and Available Inventory (A&AI) provides real-time views of a system’s resources, services, products and their relationships with each other. The views provided by A&AI relate data managed by multiple ONAP instances, Business Support Systems (BSS), Operation Support Systems (OSS), and network applications to form a “top to bottom” view ranging from the products end-users buy, to the resources that form the raw material for creating the products. A&AI not only forms a registry of products, services, and resources, it also maintains up-to-date views of the relationships between these inventory items.

To deliver the promised dynamism of SDN/NFV, A&AI is updated in real time by the controllers as they make changes in the Domain 2 environment. A&AI is metadata-driven, allowing new inventory types to be added dynamically and quickly via SDC catalog definitions, eliminating the need for lengthy development cycles.
6. Closed-Loop Automation

The following sections describe the ONAP frameworks designed to address major operator requirements. The key pattern that these frameworks help automate is:

Design -> Create -> Collect -> Analyze -> Detect -> Publish -> Respond.

We refer to this automation pattern as “closed-loop automation” in that it provides the necessary automation to proactively respond to network and service conditions without human intervention. A high-level schematic of the “closed-loop automation” and the various phases within the service lifecycle using the automation is depicted in Figure 3.

Closed-loop control is provided by Data Collection, Analytics and Events (DCAE) and other ONAP components. Collectively, they provide FCAPS (Fault Configuration Accounting Performance Security) functionality. DCAE collects performance, usage, and configuration data; provides computation of analytics; aids in troubleshooting; and publishes events, data and analytics (e.g., to policy, orchestration, and the data lake). Another component, “Holmes”, connects to DCAE and provides alarm correlation for ONAP.

Working with the Policy Framework and CLAMP, these components detect problems in the network and identify the appropriate remediation. In some cases, the action will be automatic, and they will notify Service Orchestrator or one of the controllers to take action. In other cases, as configured by the operator, they will raise an alarm but require human intervention before executing the change.
7. Common Services

ONAP provides common operational services for all ONAP components including activity logging, reporting, common data layer, access control, resiliency, and software lifecycle management.

These services provide access management and security enforcement, data backup, restoration and recovery. They support standardized VNF interfaces and guidelines.

Operating in a virtualized environment introduces new security challenges and opportunities. ONAP provides increased security by embedding access controls in each ONAP platform component, augmented by analytics and policy components specifically designed for the detection and mitigation of security violations.

8. Amsterdam Use Cases

The ONAP project tests blueprints for real-world use cases to enable rapid adoption of the platform. For the first release of ONAP (“Amsterdam”), we introduce two blueprints:

**Virtual CPE Use Case**

In this use case, many traditional network functions such as NAT, firewall, and parental controls are implemented as virtual network functions. These VNFs can either be deployed in the data center or at the customer edge (or both). Also, some network traffic will be tunneled (using MPLS VPN, VxLAN, etc.) to the data center, while other traffic can flow directly to the Internet. A vCPE infrastructure allows service providers to offer new value-added services to their customers with less dependency on the underlying hardware.

In this use case, the customer has a physical CPE (pCPE) attached to a traditional broadband network such as DSL (Figure 1). On top of this service, a tunnel is established to a data center hosting various VNFs. In addition, depending on the capabilities of the pCPE, some functions can be deployed on the customer site.
This use case traditionally requires fairly complicated orchestration and management, managing both the virtual environment and underlay connectivity between the customer and the service provider. ONAP supports such a use case with two key components – SDN-C, which manages connectivity services, and APP-C, which manages virtualization services. In this case, ONAP provides a common service orchestration layer for the end-to-end service. It uses the SDN-C component to establish network connectivity. Similarly, ONAP uses the APP-C component to manage the virtualization infrastructure. Deploying ONAP in this fashion simplifies and greatly accelerates the task of trialing and launching new value-added services.

![Figure 4: ONAP vCPE Architecture](image)

Read the Residential vCPE Use Case with ONAP whitepaper to learn more.

**Voice over LTE (VoLTE) Use Case**

The second blueprint developed for ONAP is Voice over LTE. This blueprint demonstrates how a Mobile Service Provider (SP) could deploy VoLTE services based on SDN/NFV. This blueprint incorporates commercial VNFs to create and manage the underlying vEPC and vIMS services by interworking with vendor-specific components, including VNFMs, EMSs, VIMs and SDN controllers, across Edge Data Centers and a Core Data Center.

![Figure 5: ONAP VoLTE Architecture](image)
ONAP supports the VoLTE use case with several key components: SO, VF-C, SDN-C, and Multi-VIM/Cloud. In this use case, SO is responsible for VoLTE end-to-end service orchestration. It collaborates with VF-C and SDN-C to deploy the VoLTE service. ONAP uses the SDN-C component to establish network connectivity, then the VF-C component completes the Network Services and VNF lifecycle management and FCAPS (fault, configuration, accounting, performance, security) management. VF-C can also integrate with commercial VIMs in the Edge and Core datacenters via abstract interfaces provided by Multi-VIM/Cloud.

Using ONAP to manage the complete lifecycle of the VoLTE use case brings increased agility, CAPEX and OPEX reductions, and increased infrastructure efficiency to Communication Service Providers (CSPs). In addition, the usage of commercial software in this blueprint offers CSPs an efficient path to rapid production.

Read the VoLTE Use Case with ONAP whitepaper to learn more.

Conclusion

The ONAP platform provides a comprehensive platform for real-time, policy-driven orchestration and automation of physical and virtual network functions that will enable software, network, IT and cloud providers and developers to rapidly automate new services and support complete lifecycle management.

By unifying member resources, ONAP will accelerate the development of a vibrant ecosystem around a globally shared architecture and implementation for network automation—with an open standards focus—faster than any one product could on its own.